



QUIRKYGIRLS™
STRATEGY, CONNECTION & ADVENTURE GAMES



QuirkyGirls blazes a trail of magic, intrigue,
direction and behavioral modifications,
empowering children in a game of
strategy & social chess.





QUIRKYGIRLS™



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Factsheet

Developer/Publisher: Quirky Girl, Ithaca NY USA

Founding Date

March 2020

Press/Business Contact

press@quirky-girls.com

Website

<https://quirky-girls.com>

Release Date

Under Development

Available On

(in development)
Oculus Store
Steam
Humble Bundle
Playstation Store

Supported OS

Windows

Supported Hardware

Windows Mixed Reality
Oculus Rift
HTC Vive
PS4 & PS VR

Retail Price

TBD

Latest News

Quirky Girls Games Coming Soon!

GDC: <https://gdconf.com/masterclass>

IDGF: <https://igf.com>

Games For Change Festival:

<https://festival.gamesforchange.org>



Game Description

Quirky Girls is an interactive PC and VR Social Strategy Game.

A young girl makes a brave and curious leap into a wild fairyland portal from her doll house cottage. Driven by her own free will, she ventures into an interactive social engagement game of exploration, nature and discovery.

Social puzzles forge her forward as she unlocks communication challenges within herself encountering human and mythical creatures who act as peers and guides on her adventure portal journey.

For this fantasy world, she finds mystery, competence, impossible beauty and peace as she makes her way forward within the backdrop of lost meadows, forests, endless hills, ruins, and beguiling green hamlets.

The intra game portals pull her deeper into social interaction to challenge, teach, and implore her to interface with the social world while mythical guides and objects curate her adventure lacing through.

History, knowledge, and nature creating a pleasing tapestry map of endless enjoyment and engagement.



About Us



Quirky Girls is an independent game studio in Ithaca, New York. It was founded in 2020 by Laurie Van Atta-Newman, a passionate game developer and eternal quirky girl, motivated and inspired by her daughter to help the Autistic community live in a better world.

Quirky Girls blazes a trail of magic, intrigue, direction & behavioral modifications aimed at empowering children in a web based game of strategy and social chess. QG aims to provide a source destination in education and gaming switches to specifically target social development challenges & anti-bully platforms; unlocking the wistful gamer whose desires to explore, experiment, and experience a packaged social landscape packed with beauty, exploration, knowledge, and free will.

Serving all communities but not limited to a broad spectrum of the ASD communities as well as their variant populations.

For more information, feel free to contact us: press@quirky-girls.com



Laurie Van Atta-Newman

Laurie's background in human services and development is conjoined with her love of gaming and her involvement in the Autism community. She graduated from Cornell University and is based in Ithaca, NY.



Camilo Nascimento

Camilo loves to paint. As a graduate of The Pennsylvania Academy of the Fine Arts, he fuses traditional art-making techniques with new digital media. As Camilo Graphics based in Ithaca, NY, he provides creative services to clients worldwide.